

SPSE: A Flexible QoS-based Service Scheduling Algorithm for Service-Oriented Grid

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1. Introduction

Motivation:



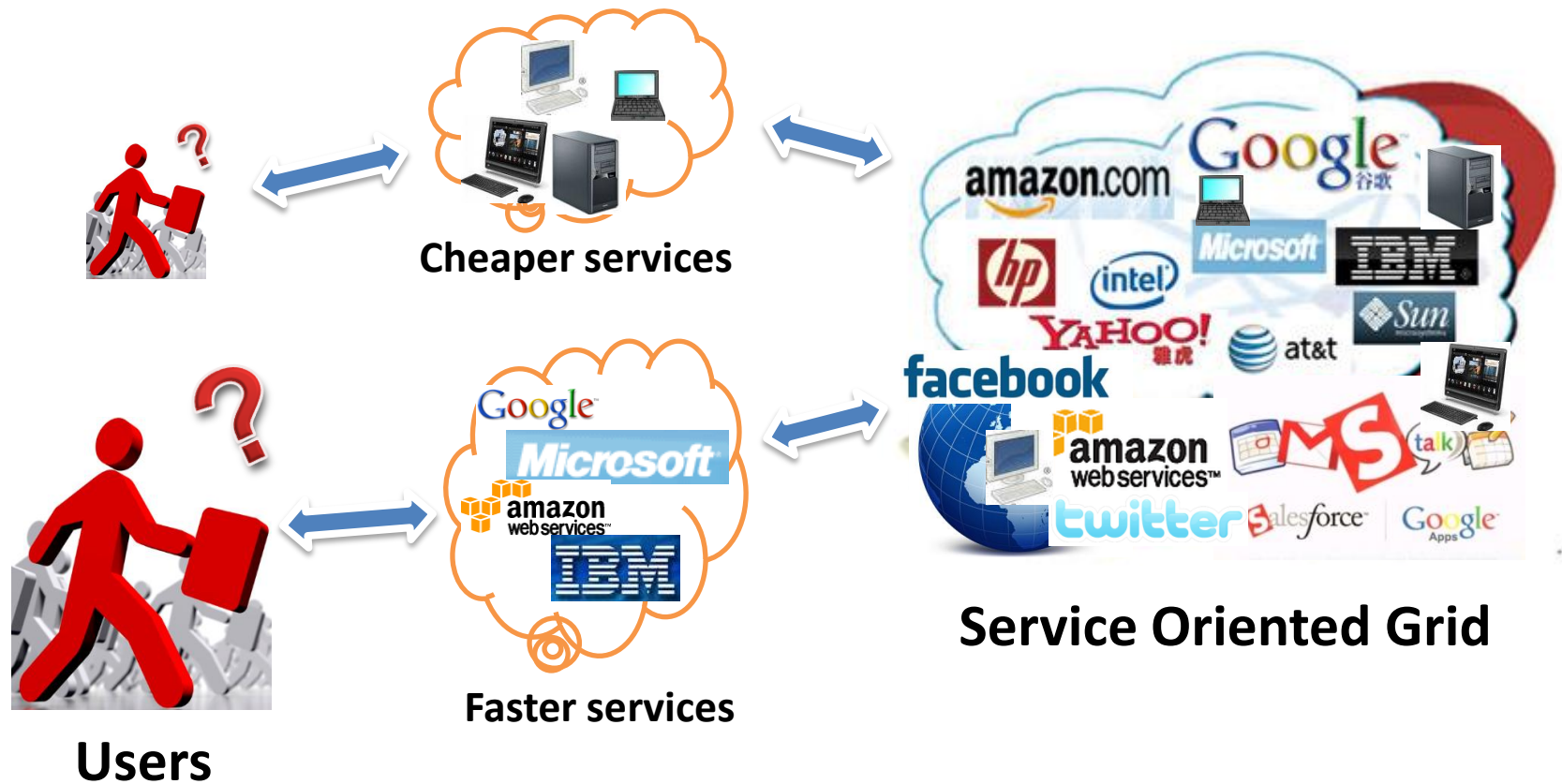
Which service is the most appropriate?

1. Introduction

- Problem:
 - Multi-objective supported?
 - Price? Time? Reliability? Trust?...
 - User personalization?
 - Different people have different preferences.
- We seek a *QoS-based service schedule algorithm*, which supports multi-objective and user personalization.

2. SPSE algorithm

- Service provider search engine (SPSE)



2. SPSE algorithm

- Job model:

$job = \{user_id, job_id, instructions, service_type\}$

- Service model:

$resource = \{resource_id, service_type, cpu, price, trust, \dots, (other\ criteria)\}$

– *cpu, price, trust, reliability* are the criteria.

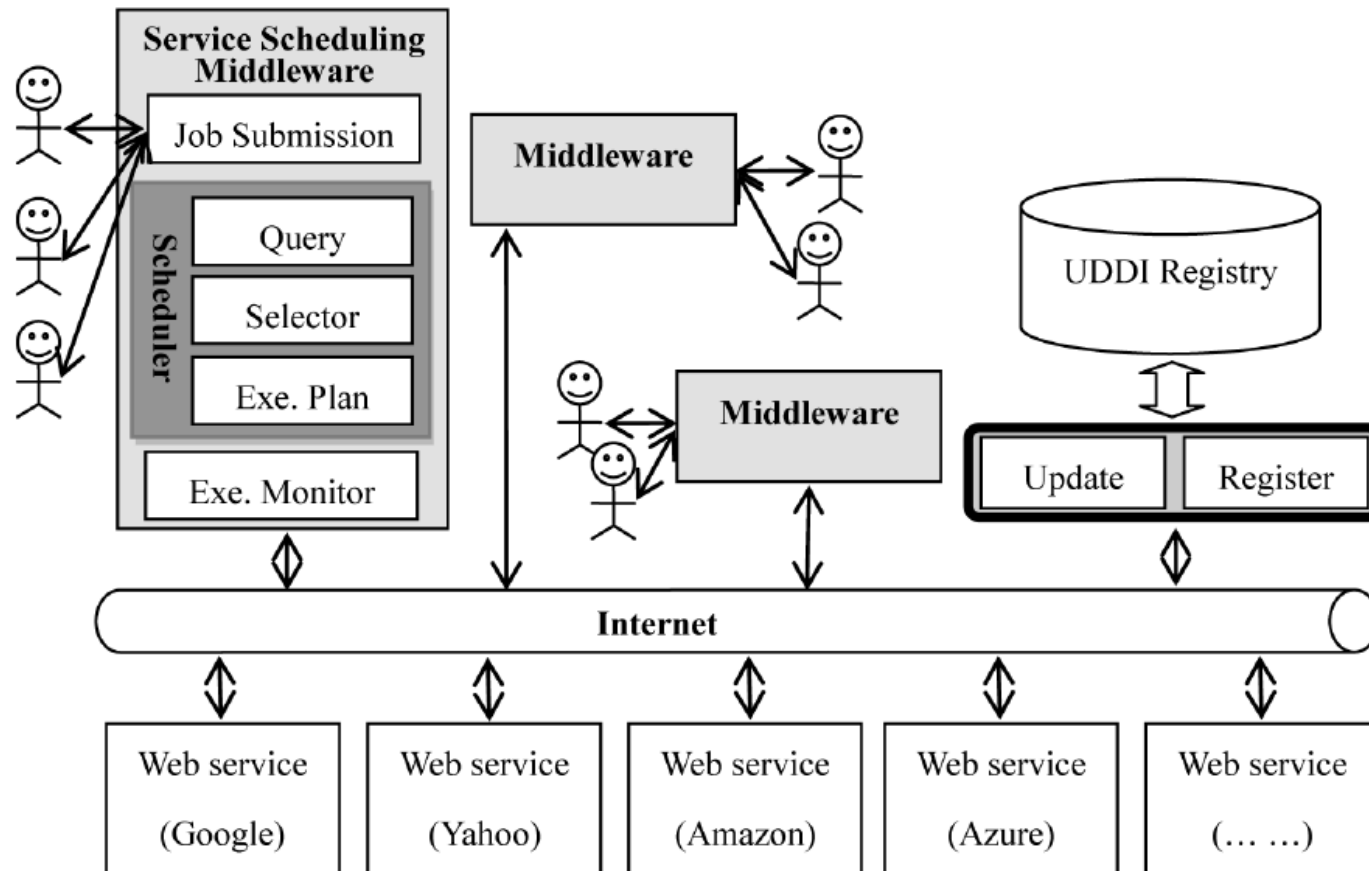
- Service-oriented Grid environment:

– There are many different kinds of services on the Internet. (The *service_type* indicates this.)

– For each service, there are many service providers.

– Web services from different organizations providing the same type of service come with the unified same interfaces.

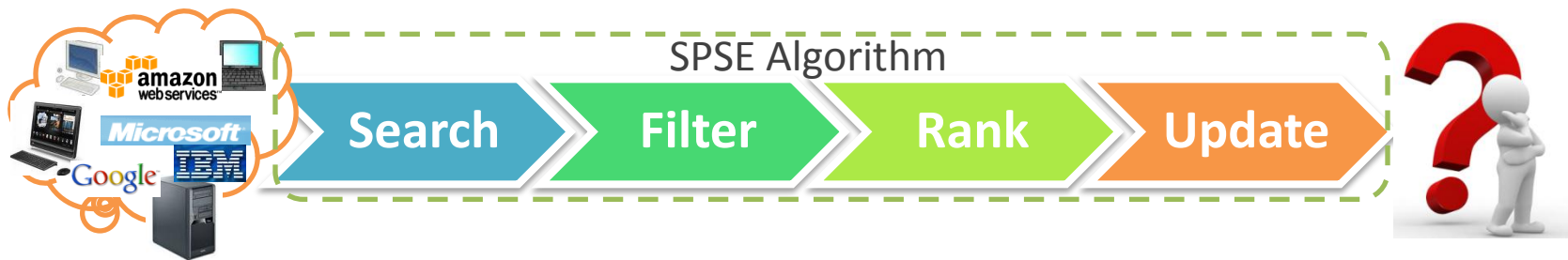
2. SPSE algorithm



The service scheduling middleware

2. SPSE algorithm

- The **Service Provider Search Engine (SPSE)**.



2. SPSE algorithm

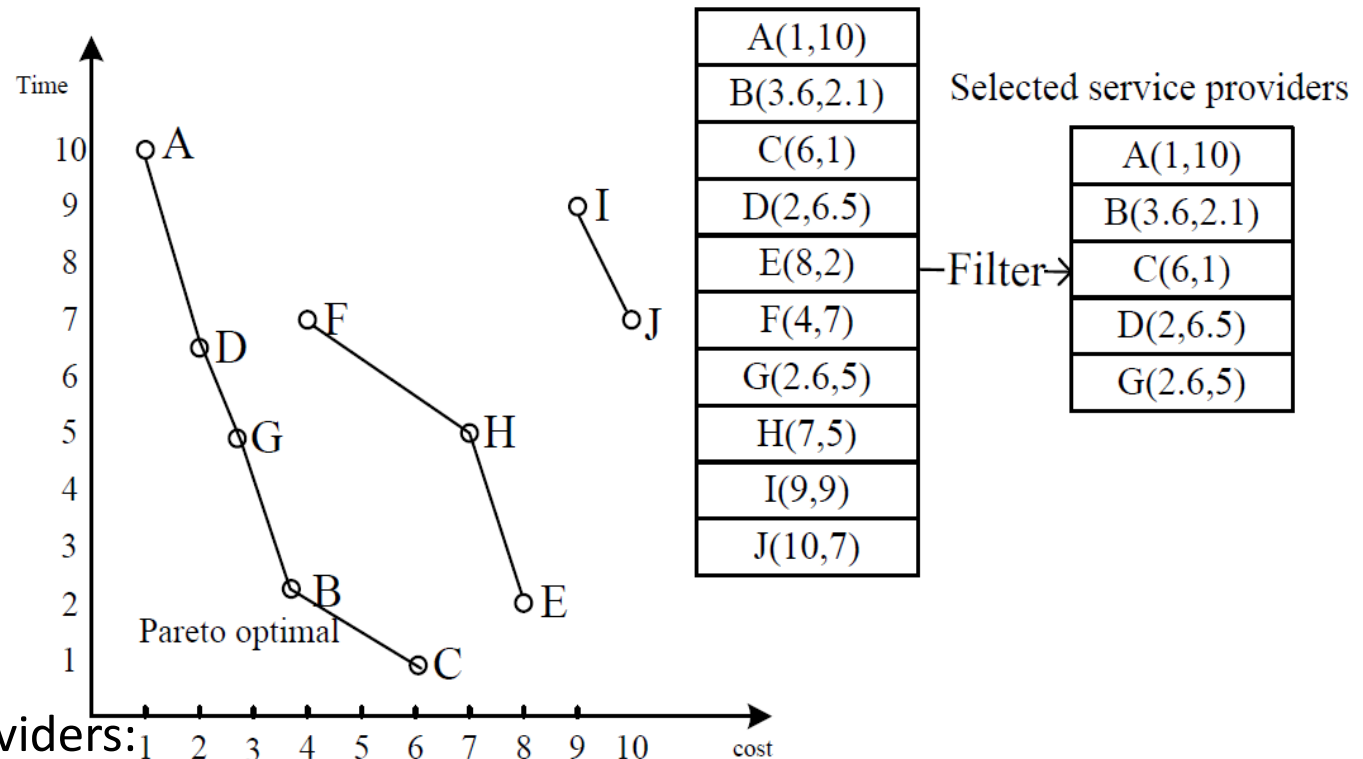
- Operations in the algorithm:
 - *Search*:
 - Searches service providers from Grid information services (GIS) according to the *service_type*.
 - *Filter*
 - Deletes the poor service providers from all candidates.
 - *Rank*
 - Let better candidates rank higher than poorer candidates.
 - *Update*
 - User selects one candidate as the final choice, the user's choice will be used to update user's preferences.

2.1 Filter operation

Goal:

Delete the poor service providers from all candidates.

All service providers



Example 1:

There exists 10 providers: A, B, C, D, E, F, G, H, I, J have different performance on time and economic cost. After the Pareto optimization based selection: A, D, G, B, C are left.

2.1 Filter operation

- The *time minimization service provider* (cost minimization service provider, trust maximization service provider) is not deleted by the filter operation.
 - (*Proof*)
- Therefore, SPSE can be used for *single objective scheduling*.

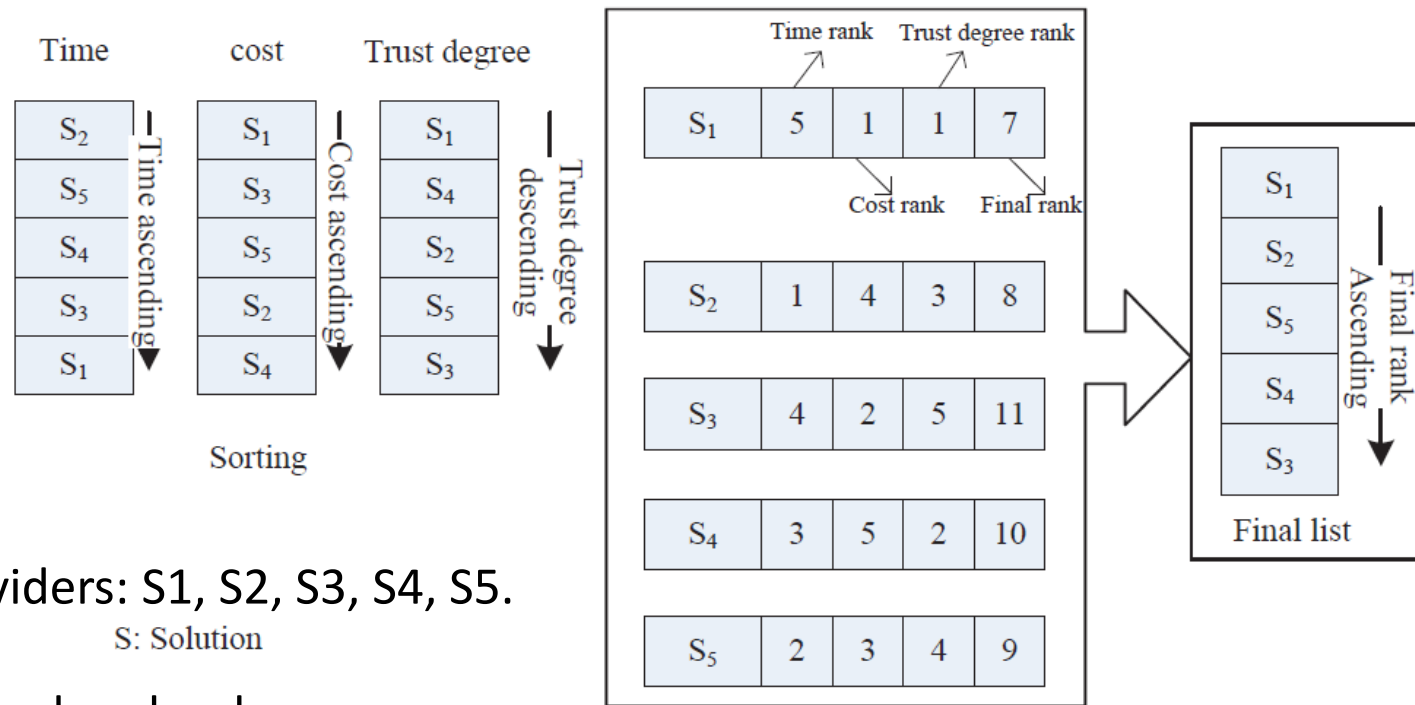
2.2 Rank operation

- User preference:
 - A set of parameters: $\{p_1, p_2, p_3, \dots, p_m\}$
 - m is the number of criteria.
 - Each parameter reflects how highly user values the corresponding criteria.
- Attributes of user preferences:
 - Every user has a parameter set.
 - Initialization: $p_1^x = p_2^x = p_3^x = \dots = p_m^x = 1$
 - The values are updated every time after one scheduling.

2.2 Rank operation

Goal:

Sort the service providers set into order.



Example 2:

There exists 5 providers: S1, S2, S3, S4, S5.

- (1) Sort;
- (2) Calculate the final rank value;
- (3) Sort again.

S: Solution

$$\text{Final rank} = \text{time rank} \times P^t + \text{cost rank} \times P^c + \text{trust degree} \times P^u$$

(User preference: $P^t = P^c = P^u = 1$)

$$\text{final_rank} = \text{time_rank} \times p_1^x + \text{cost_rank} \times p_2^x + \text{trust_rank} \times p_3^x + (\text{reserved} \times p_i^x)$$

2.2 Rank operation

- Using the struct:

Solution ID	Time rank	Cost rank	Trust rank	(Reserved)	Final rank
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- We get:

$$final\ rank_{s_1} = 5 \times 1 + 1 \times 1 + 1 \times 1 = 7$$

$$final\ rank_{s_2} = 1 \times 1 + 4 \times 1 + 3 \times 1 = 8$$

$$final\ rank_{s_3} = 4 \times 1 + 2 \times 1 + 5 \times 1 = 11$$

$$final\ rank_{s_4} = 3 \times 1 + 5 \times 1 + 2 \times 1 = 10$$

$$final\ rank_{s_5} = 2 \times 1 + 3 \times 1 + 4 \times 1 = 9$$

- Therefore, we get: $S1 > S2 > S5 > S4 > S3$

2.3 Update the preferences

- User select one provider from final set.
- Update the preference value on **time**:

$$p'_1 = p_1 \times \left(1 + \frac{\overline{t_{top}} - t_{user}}{\overline{t_{top}}}\right)$$

Where t_{user} is the execution time of user selected solution; $\overline{t_{top}}$ is the is execution time of NO.1 solution; p_1 is the original preference value on time.

Economic cost:
$$p'_2 = p_2 \times \left(1 + \frac{\overline{c_{top}} - c_{user}}{\overline{c_{top}}}\right)$$

Trust:
$$p'_3 = p_3 \times \left(1 + \frac{r_{user} - \overline{r_{top}}}{\overline{r_{top}}}\right)$$

Other criteria:
$$p'_m = p_m \times \left(1 + \frac{\mp e_{user} \pm \overline{e_{top}}}{\overline{e_{top}}}\right)$$

2.3 Update the preferences

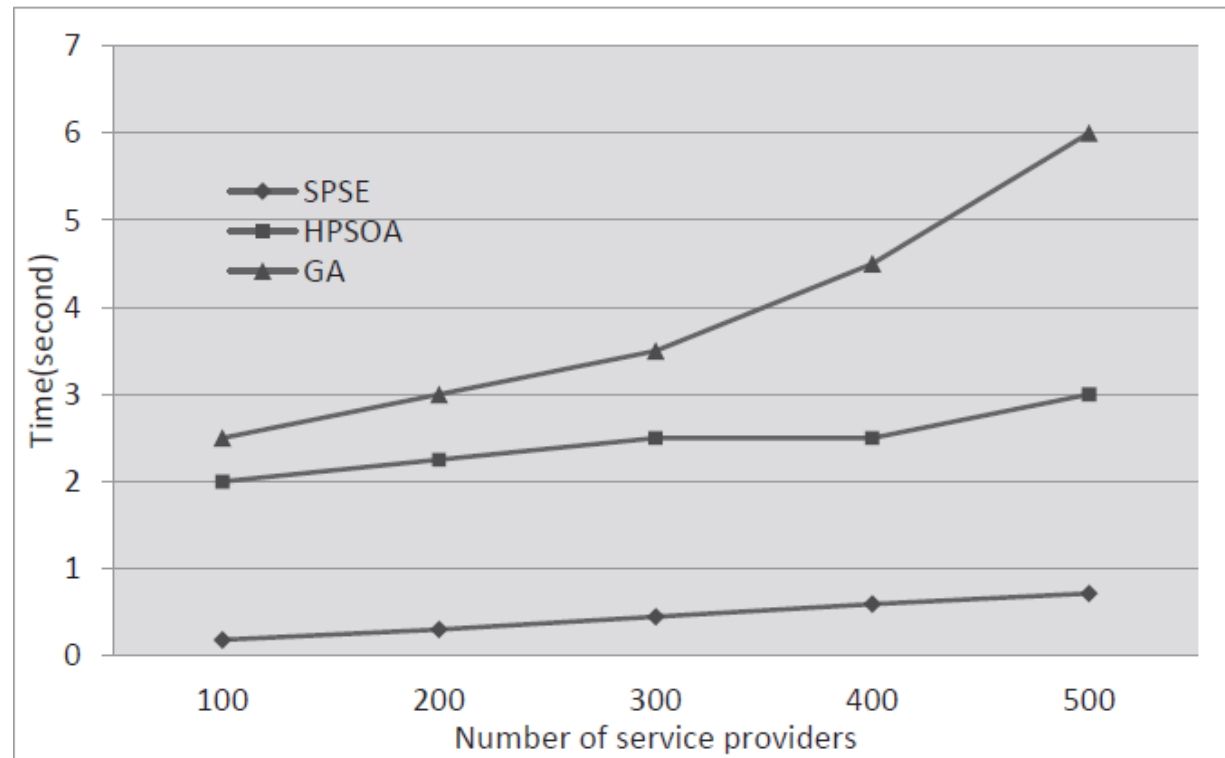
- Update operation follows two rules:
 - If $p'_i < 0$, then set $p'_i = 0$
 - Reward principle:
 - If($p_1 < \delta \ \&\& \ \frac{\overline{t_{top}} - t_{user}}{t_{top}} > \delta$) then set $p'_1 = 1$.
 - If($p_2 < \delta \ \&\& \ \frac{\overline{c_{top}} - c_{user}}{c_{top}} > \delta$) then set $p'_2 = 1$.
 - If($p_3 < \delta \ \&\& \ \frac{r_{user} - \overline{r_{top}}}{r_{top}} > \delta$) then set $p'_3 = 1$.
 - If($p_m < \delta \ \&\& \ \frac{\mp e_{user} \pm \overline{e_{top}}}{e_{top}} > \delta$) then set $p'_m = 1$
- Where δ is a threshold value, indicating how big changes to the user's preferences.

3. Analysis & Experiments

Time complexity:

$$O(MN^2)$$

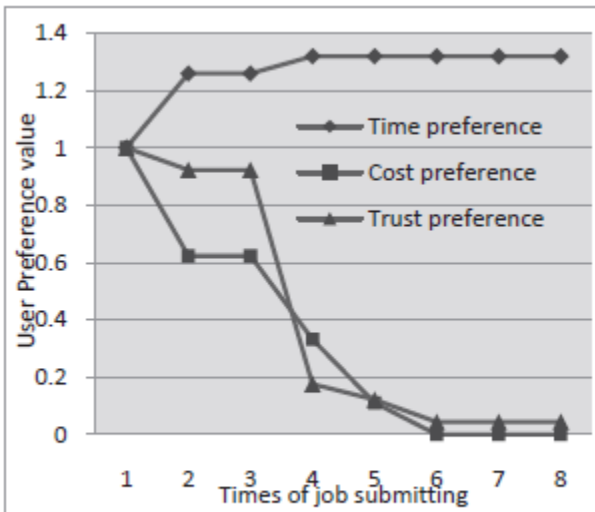
Where M is the number of criteria, N is the number of service provider candidates.



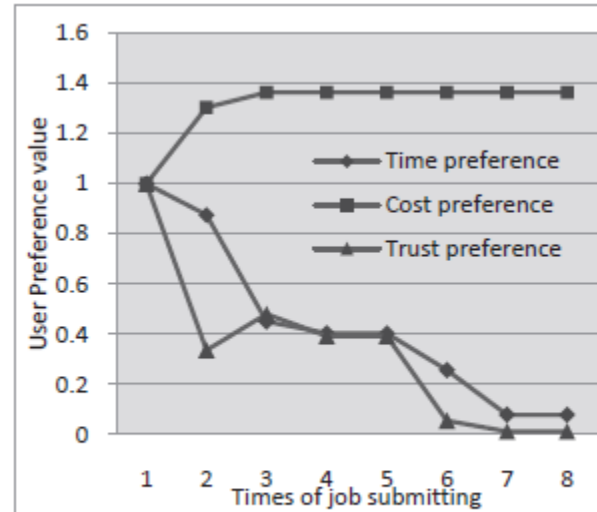
The scheduling time of SPSE with respect to different number of service providers

3. Analysis & Experiments

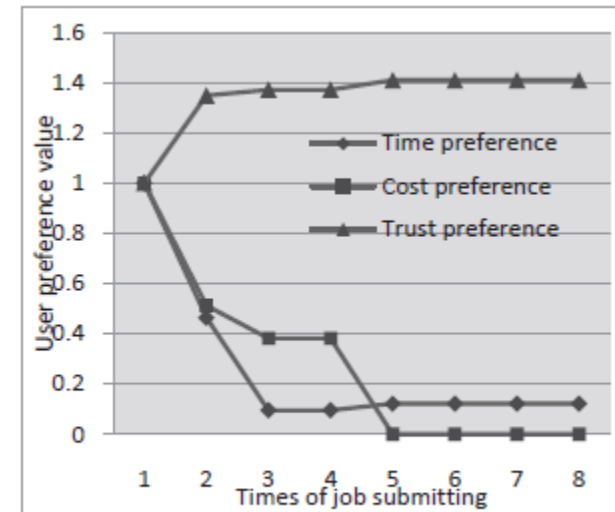
- Precision of preference values



(a)



(b)

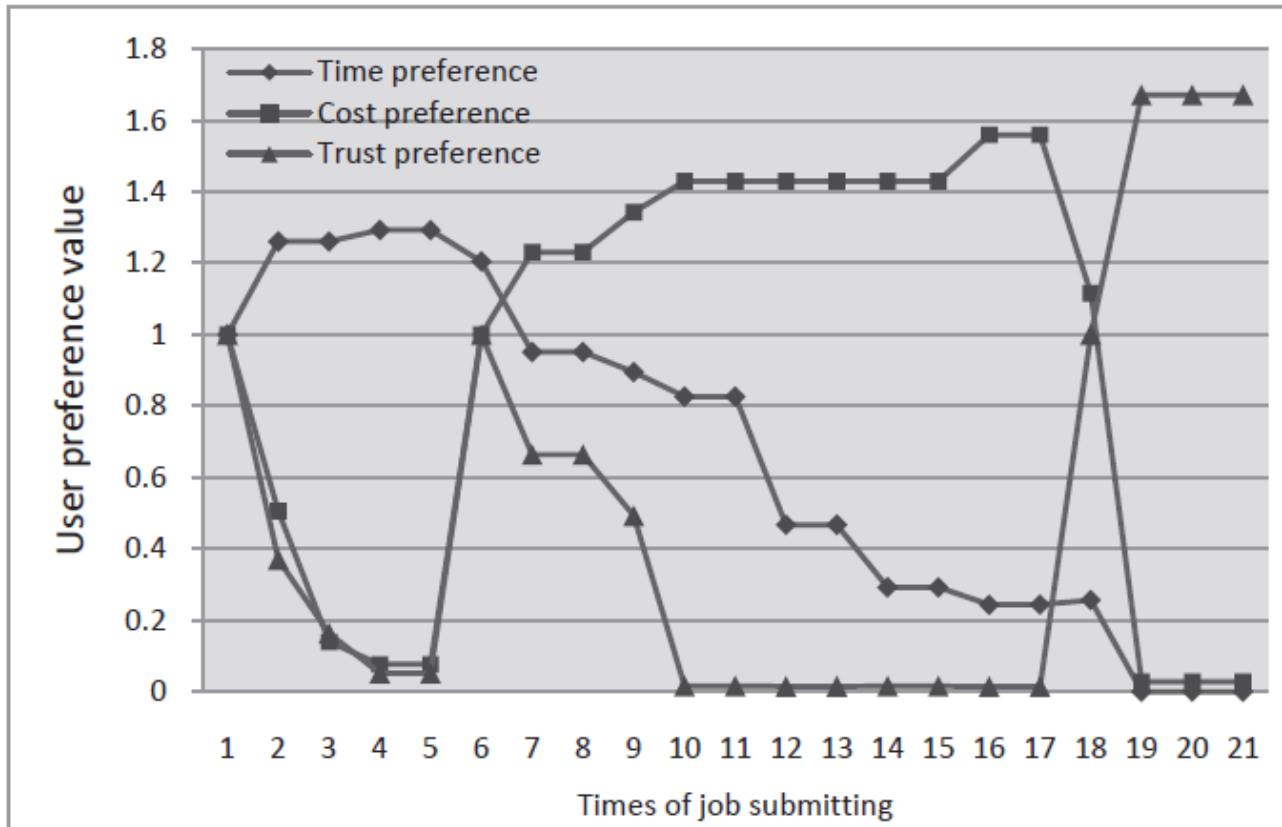


(c)

- a: One person who prefers shorter time.
- b: One person who prefers less economic cost.
- c: One person who prefers higher provider's trust.

3. Analysis & Experiments

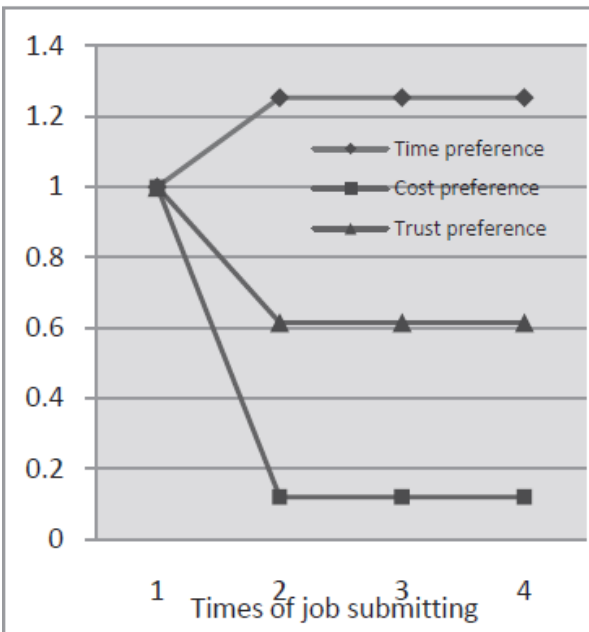
- Precision of preference values



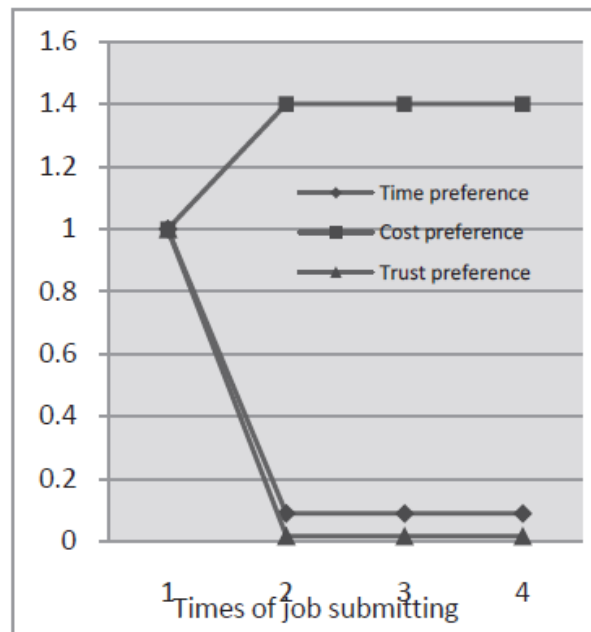
If one person changed his preference: from time to cost, from cost to trust.

3. Analysis & Experiments

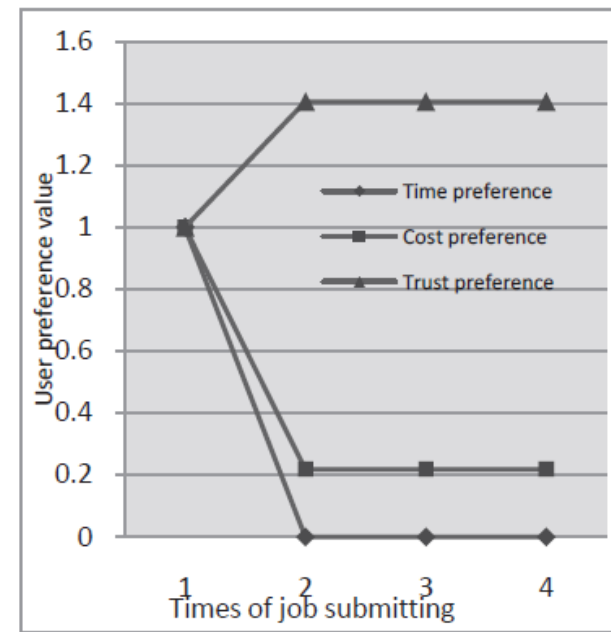
- Precision of solutions:



(a)



(b)



(c)

After the first job submission, users' preference value will be stable, if the job and Grid environment are not changed.

4. Conclusion and future works

- SPSE is the first algorithm on service search and scheduling:
 - Support the Multi-objective;
 - Support the User personalization.
- Experiments show that the most preferred service provider by an end-user is captured precisely.
- Future works:
 - The proposed SPSE is still simple, we ignore some issues like: fault tolerance, preemptible, which will be considered in our future work.

- Thank you for your attention.
- Questions?